

***PCA STRINGS AUDITIONS WILL BE HELD TUESDAY, FEBRUARY 21, 2017 AFTER SCHOOL.***

***Students will be notified by e-mail of their specific audition time at the close of the application period. Please make sure to provide a correct e-mail address on the application.***

Students interested in trying out for PCA Strings or the next level in the orchestra program will need:

1. A recommendation of the orchestra teacher that provides evidence of good classroom behavior and test grades.
2. A successful audition performed on a quality instrument that meets the standards of Richland Two. Students must be able to shift, vibrate, and tune their own instrument.

**Concert Orchestra Audition (Minimum Requirements for PCA Acceptance)**

- A. Students must be able to perform the following 2-Octave Scales and Arpeggios in tune at a quarter = 80: C, G, D, A, F, B-Flat and E-flat Major. Memorization earns extra points but is not required if the scales are performed well.
- B. Students are also required to perform:
  - o Junior All-Region Audition Music (entire page)

**Chamber Orchestra Audition Requirements**

- A. Students must be able to perform the following 3-Octave Scales and Arpeggios in tune at a quarter = 80 (Bass: Two octaves only): C, G, D, A, F, B-flat and E-flat Major. Memorization earns extra points but is not required if the scales are performed well.
- B. Students are also required to perform:
  - o Junior All-Region Audition Music (entire page)

Audition materials can be downloaded from [www.palmettocenterforthearts.org](http://www.palmettocenterforthearts.org)

\*Any student applying to the PCA Strings Program, who is accepted into **Chamber Orchestra**, will be fully accepted into PCA. **Applicants accepted into Concert Orchestra, who demonstrate strong potential and a commitment to developing their skill, may be conditionally accepted into PCA, with the understanding that they must successfully audition for Chamber Orchestra by the end of their freshman year in order to remain in the PCA program.**